

P A COLLEGE OF ENGINEERING

AFFILIATED TO VTU | RECOGNIZED BY KARNATAKA GOVT.
APPROVED BY AICTE



GLUG PACE

PRESENTS

A 5 DAY NATIONAL LEVEL TECH SUMMIT!

INNOVATRIX × HACK SUMMIT. 2025

POWERED BY



GD EDU TECH

Connecting Passion with Progress

Prize Pool

₹65,000

Exciting Swags & Internship Opportunities!



MAY 12 - MAY 16
2025

PACE CAMPUS

“INNOVATE BEYOND LIMITS”

glugpace.org

[glugpace](https://www.linkedin.com/company/glugpace)

[glug_pace](https://www.instagram.com/glug_pace)



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POINTS SYSTEM

We are introducing an exciting Points System to reward participants for their performance across events. At the end of Innov8rix, the participant with the highest total points will be awarded the Overall Champion Trophy and a special prize!

HOW POINTS ARE AWARDED:

-  1st Place - 5 points
-  2nd Place - 4 points
-  3rd Place - 3 points
-  Participation - 1 point

NOTE:

- The points system is applicable only for Innov8rix events, not for HackSummit'25.
- Points are awarded individually for solo events and to each member in a team for team events.

Let the competition begin — collect as many points as you can and become the ultimate Innov8rix Champion!



EVENT PASSES

Get ready to experience Innov8rix your way!
We have flexible pass options to suit everyone's excitement
and energy levels.

STANDARD PASS	PREMIUM PASS	ARCADE PASS
₹50	₹200	₹50
Valid for participation in one event under Innov8rix.	Unlimited access to any number of events under Innov8rix.	Valid for participation in gaming events only

NOTE:

- For Standard Pass Holders:
 - 1 pass → Entry to 1 event
 - For team events, each member must have a pass.
 - If 2 members in a team, then 2 standard passes.
- For Premium Pass Holders:
 - You can participate in any number of events with just one premium pass!
 - In team events, if one member has a premium pass and the other doesn't, the second member must have a standard pass.

PRO TIP:

If you plan to participate in multiple events, Premium Pass is your best deal!

PHASE - 1





1. TERMINAL TUSSLE

Master the command line, rule the machine.

CATEGORY: CODECONQUER

A CLI-based competition where participants solve challenges using only terminal commands.

EVENT TYPE: SOLO

DATE: 12TH MAY

TIME: 09:30 AM - 10:30 AM

VENUE: NT LAB

PREREQUISITES:

- Basic Linux CLI Knowledge

RULES:

- Mobile Phones and other electronic devices must be handed over to event coordinators to ensure fairness.
- Use of internet is not allowed.
- Any misuse of systems will lead to disqualification.
- The event consists of 2 rounds.
- The commands must first be written in the sheet provided by the coordinators. Completing tasks without filling the sheets will lead to disqualification.
- In case of dispute, the ruling of the lead coordinator is final.

JUDGING CRITERIA:

- Speed
- Accuracy
- Use of efficient Commands

2. SMACK-D-BUG

Fix it, beat it, and win it



CATEGORY: CODECONQUER

A two-phase debugging competition – spot errors in C code and fix frontend issues on a website.

EVENT TYPE: TEAM (2)

DATE: 12TH MAY

TIME: 01:30 PM – 02:30 PM

VENUE: UNIX LAB

PREREQUISITES:

- C programming, HTML/CSS basics

RULES:

- Mobile Phones and other electronic devices must be handed over to event coordinators to ensure fairness.
- Use of internet is not allowed.
- Any misuse of systems will lead to disqualification.
- The event consists of 2 rounds.
- Basic C programming and HTML/CSS buggy code will be provided.
- In case of dispute, the ruling of the lead coordinator is final.

JUDGING CRITERIA:

- Number of bugs fixed
- Accuracy



3. BLACKOUT



Code without sight, think with might.

CATEGORY: CODECONQUER

Blind coding competition where monitors go dark, and your logic lights the way.

EVENT TYPE: SOLO

DATE: 12TH MAY

TIME: 10:30 AM – 11:30 AM

VENUE: UNIX LAB

PREREQUISITES:

- C programming basics

RULES:

- Mobile Phones and other electronic devices must be handed over to event coordinators to ensure fairness.
- Use of internet is not allowed.
- Tasks must be completed within the time limit.
- The monitor will be turned off. Turning on the monitor will lead to disqualification.
- Any misuse of systems will lead to disqualification.
- The event consists of only 1 round.
- In case of dispute, the ruling of the lead coordinator is final.

JUDGING CRITERIA:

- Logic
- Accuracy
- Code Compilation

4. SYNTAX ROYALE

The battlefield of algorithms



CATEGORY: CODECONQUER

Competitive programming at its finest – solve challenges with code under pressure.

EVENT TYPE: SOLO

DATE: 13TH MAY

TIME: 11:00 AM – 12:00 PM

VENUE: UNIX LAB

PREREQUISITES:

- C programming basics
- Knowledge of DSA

RULES:

- Mobile Phones and other electronic devices must be handed over to event coordinators to ensure fairness.
- Use of internet is not allowed.
- The monitor will be turned off. Turning on the monitor will lead to disqualification.
- Any misuse of systems will lead to disqualification.
- The event consists of only 1 round.
- In case of dispute, the ruling of the lead coordinator is final.

JUDGING CRITERIA:

- Time Taken
- Number of Problems solved

5. TECHXPLORE

Think fast. Speak faster



CATEGORY: INTELLITALKS

An extempore where participants present impromptu speeches on tech topics

EVENT TYPE: SOLO

DATE: 12TH MAY

TIME: 11:30 AM – 12:30 PM

VENUE: EDUSAT HALL

PREREQUISITES:

- Communication skill

RULES:

- Participants will be given a topic on the spot.
- Topics will cover basic real world trends.
- Participants will be given 3 minutes with an additional 2 minutes grace time to speak. 2 minutes will be QnA asked by the judges based on the topic recieved.
- The event consists of only 1 round.
- In case of dispute, the decision of the judges is final.

JUDGING CRITERIA:

- Content
- Delivery
- Spontaneity



6. CLASH OF WITS



Your logic vs their voice - Who wins?

CATEGORY: INTELLITALKS

A debate on current tech trends and issues.

EVENT TYPE: TEAM (2-3)

DATE: 14TH MAY

TIME: 10:30 AM – 11:30 AM

VENUE: GD ROOM

PREREQUISITES:

- General Awareness

RULES:

- Participants can choose between various topics that will be provided 30 minutes prior to the start of the event.
- Participants must avoid foul language, failing to which, team may face penalties.
- The event consists of only 1 round.
- Teams can cross-question each other.
- Each team gets a maximum of 5 minutes.
- In case of dispute, the decision of the judges is final.

JUDGING CRITERIA:

- Argument strength
- Rebuttal
- Clarity



7.HIRE ME!

Crack the interview room



CATEGORY: INTELLITALKS

Simulated interview challenge where participants face rounds like aptitude, HR, and tech interviews.

EVENT TYPE: SOLO

DATE: 13TH MAY

TIME: 09:30 AM – 10:30 AM

VENUE: GD ROOM

PREREQUISITES:

- Resume
- Aptitude
- Basic technical knowledge

RULES:

- Professional dress code.
- The event consists of 3 rounds.
- First round is aptitude test, followed by second round, Group Discussion. Third round is Interview.
- In case of dispute, the decision of the judges is final.

JUDGING CRITERIA:

- Confidence
- Technical Strength
- Articulation



8. PITCH PERFECT



Sell your idea like a pro

CATEGORY: INTELLITALKS

Teams present an idea with execution plan and pitch to a jury.

EVENT TYPE: TEAM (UPTO 3)

DATE: 13TH MAY

TIME: 01:30 PM – 02:30 PM

VENUE: G20

PREREQUISITES:

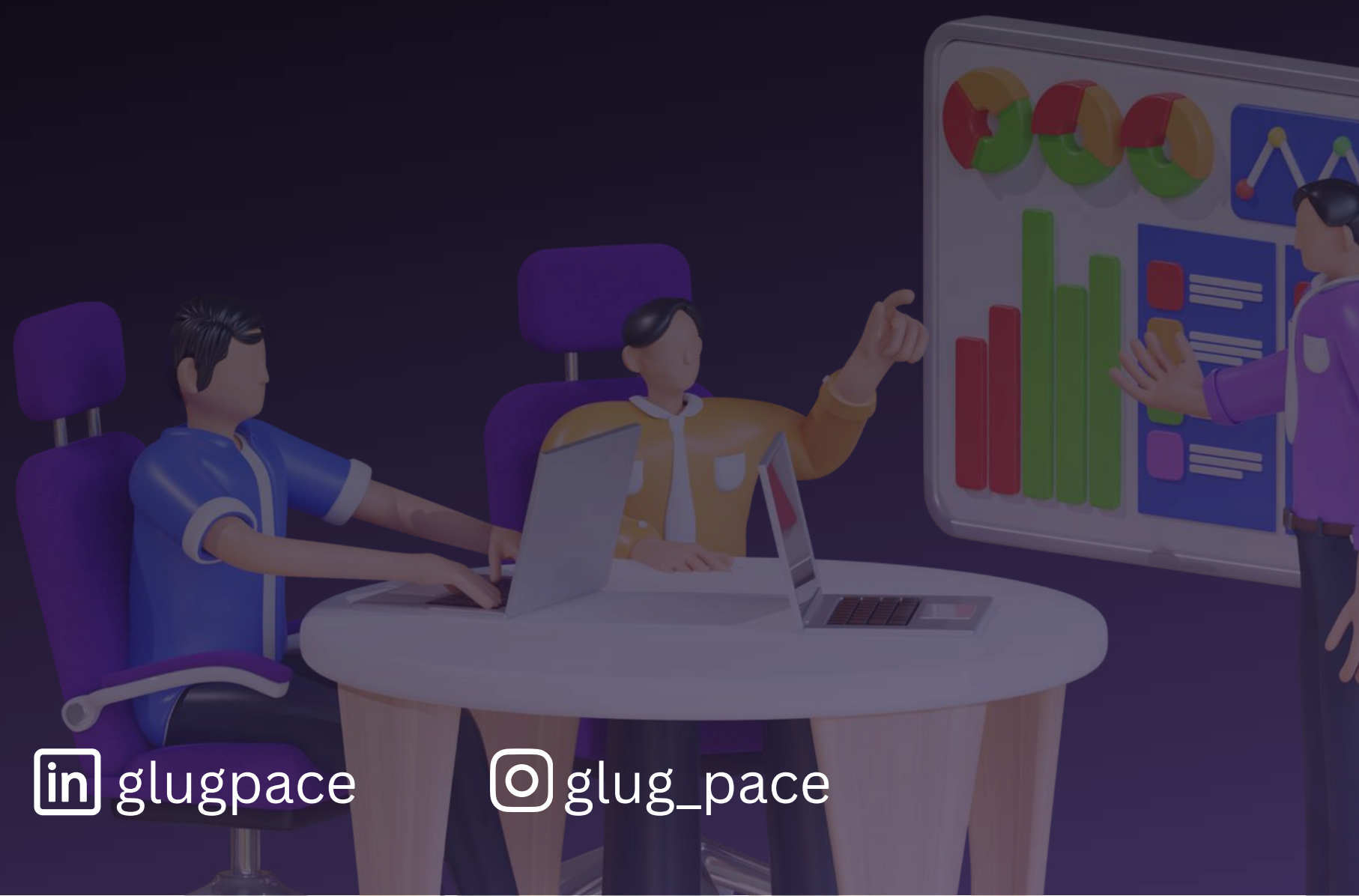
- Presentation skill
- Business sense

RULES:

- A PowerPoint presentation must be used during the pitch.
- Each team will have 7 minutes to present their pitch, followed by 3 minutes for Q&A.
- The event consists of 2 rounds.
- Teams are not allowed to use external assistance during the preparation
- In case of dispute, the decision of the judges is final.

JUDGING CRITERIA:

- Innovation
- Clarity
- Feasibility



9. RESEARCH REVELATIONS



From lab to limelight.

CATEGORY: INTELLITALKS

Submit and present your research papers on emerging technologies.

EVENT TYPE: TEAM (UPTO 4)

DATE: 12TH MAY

TIME: 02:30 PM – 03:30 PM

VENUE: WEB LAB

PREREQUISITES:

- Pre-submission of paper (PDF format)

RULES:

- Only original research papers will be accepted. Plagiarism in any form will lead to disqualification.
- Each team or individual has a maximum of 10 minutes for their presentation.
- The event consists of 2 rounds.
- Ensure that any necessary equipment is ready for use during your presentation.
- In case of dispute, the decision of the judges is final.

JUDGING CRITERIA:

- Relevance
- Methodology
- Delivery



10.TECH TRIVIA



Tech it till you make it.

CATEGORY: QUESTIFY

A tech quiz showdown with elimination rounds.

EVENT TYPE: TEAM (2)

DATE: 14TH MAY

TIME: 09:30 AM – 10:30 AM

VENUE: G20

PREREQUISITES:

- General tech awareness

RULES:

- The quiz will consist of a series of questions starting from basics to advanced concepts.
- Participants are not allowed to use mobile phones or any other electronic devices during the quiz.
- The event consists of 3 rounds.
- In case of dispute, the ruling of the lead coordinator is final.

JUDGING CRITERIA:

- Score

11. OTAKU QUIZ BATTLE



Only the ultimate anime fan shall rise

CATEGORY: QUESTIFY

A quiz for die-hard anime lovers.

EVENT TYPE: SOLO

DATE: 13TH MAY

TIME: 11:30 AM – 12:30 PM

VENUE: G20

PREREQUISITES:

- Anime knowledge

RULES:

- The quiz will consist of two rounds: Prelims and Finals.
- Participants are not allowed to use phones, tablets, or any other form of external assistance during the quiz. .
- The event consists of 2 rounds.
- In case of dispute, the ruling of the lead coordinator is final.

JUDGING CRITERIA:

- Score



12.DARK SIDE OF INNOV8RIX



Crack the clues, uncover the prize

CATEGORY: QUESTIFY

A technical treasure hunt with logic-based riddles..

EVENT TYPE: TEAM (2)

DATE: 13TH MAY

TIME: 2:00 PM – 3:00 PM

VENUE: UNIX LAB

PREREQUISITES:

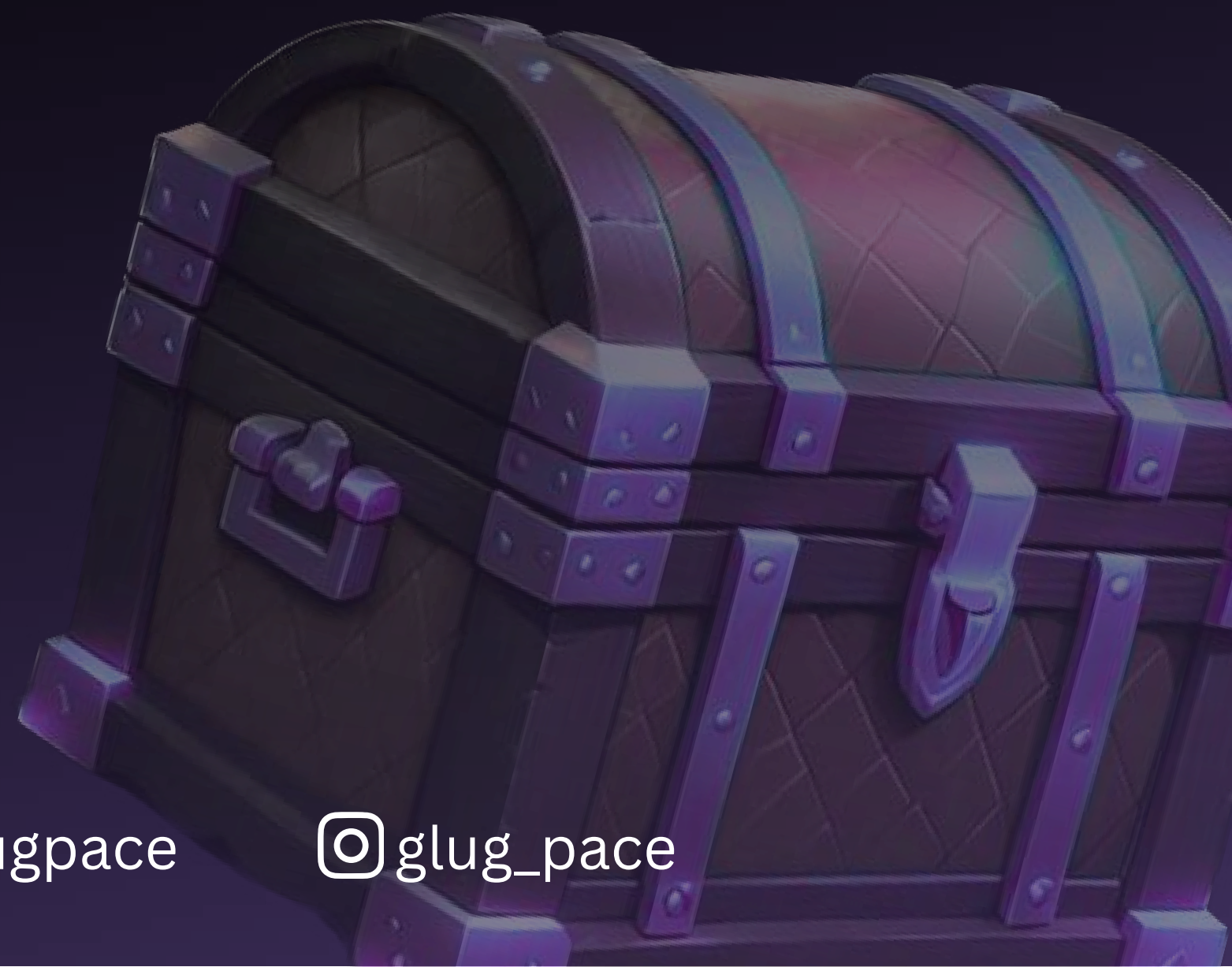
- Team coordination and logical thinking

RULES:

- Teams must solve the clues in order to reveal the treasure.
- Mobile phones and other electronic gadgets must be handed over to the coordinators to ensure fairness.
- The event consists of only 3 rounds.
- In case of dispute, the ruling of the lead coordinator is final.

JUDGING CRITERIA:

- Time of completion



13.DIGITAL DREAMS



Paint your tech vision.

CATEGORY: QUESTIFY

A poster-making competition combining art and technology.

EVENT TYPE: SOLO

DATE: 14TH MAY

TIME: 11:30 AM – 12:30 PM

VENUE: G20

PREREQUISITES:

- Design tools or drawing materials

RULES:

- Participants must create their poster based on the given theme.
- Theme will be provided when the competition begins.
- No plagiarism is allowed. Posters must be original and created during the competition time frame.
- The event consists of only 1 round.
- In case of dispute, the ruling of the lead coordinator is final.

JUDGING CRITERIA:

- Creativity
- Message
- Aesthetics



14. BYTEWARS



Play the game, beat the twist!

CATEGORY: ARCADIA

In ByteWars, players will face surprise twists and thrilling mini-challenges across a variety of popular games.

EVENT TYPE: SOLO

DATE: 13TH MAY

TIME: 9:30 AM – 10:30 AM

VENUE: UNIX LAB

PREREQUISITES:

- Smart phone

RULES:

- Participants will be given a game and a surprise challenge on the spot.
- The objective and special task must be completed within the given time.
- Failing to meet the challenge will result in elimination.
- No second attempts allowed.
- In case of dispute, the ruling of the lead coordinator is final.

JUDGING CRITERIA:

- Completion of the task
- Accuracy
- Speed





ARCADIA

Get ready for adrenaline-pumping matches, strategic battles, and epic wins!

I. CHESS

One wrong move and it's checkmate!

II. CALL OF DUTY

Gear up, lock in, and eliminate!

III. LUDO

One dice roll away from victory!

IV. e-FOOTBALL

Score the dream goal!

DATE: 14TH MAY

TIME: 9:30 AM – 12:30 PM

VENUE: EDUSAT HALL

PHASE - 2

HACK 2025
SUMMIT.

HACK 2025 SUMMIT

GUIDELINES

General Conduct:

- All participants must maintain respect and professionalism throughout the event.
- Any intolerable behavior toward coordinators, organizers, judges, or fellow participants will result in immediate disqualification.
- The organizing committee reserves the right to remove any participant/team violating the code of conduct.

Entry & Exit Policy:

- Entry and exit will be strictly monitored during the event.
- Participants must inform volunteers when exiting the venue for any reason.
- Late-night exits will be restricted for security and safety purposes.

ID Verification:

- Participants must carry a valid college ID card for registration.
- Entry into the venue is permitted only after verification at the registration desk.

Health & Emergency Coordination:

- A dedicated Emergency Response Team will be present.
- In case of medical or personal emergencies, immediately contact the designated coordinators. First-aid and basic health support will be available at the venue.

Sleeping Arrangements:

- Designated rest zones/sleeping areas will be provided for participants.
- Participants are advised to carry light bedding (blanket, jacket, etc.) for comfort.
- Respect quiet hours and fellow participants using the rest zones.

Hygiene & Cleanliness:

- Maintain personal hygiene throughout the event.
- Washrooms and fresh-up areas will be accessible.
- No littering allowed - use dustbins for disposal of any waste.
- Outside food is permitted but cleanliness must be maintained at all times.

Prohibited Items & Behavior:

- Strictly prohibited: Drugs, alcohol, smoking, and loud music.
- Any violation of this policy will result in immediate expulsion from the event premises.

Plagiarism & Code of Ethics:

- Participants must develop their own solutions and write their own code during the hackathon.
- Plagiarism, use of pre-existing code, or unauthorized material is strictly prohibited.
- Any team caught copying or using plagiarized work will be disqualified.
- A plagiarism check will be conducted on all submissions.
- Teams must properly attribute any external code or libraries used in their projects.

Dispute & Rule Changes:

- In case of any dispute or conflict, the decision of the organizing committee is final and binding.
- Organizers reserve the right to modify rules under unforeseen circumstances to ensure fairness and safety for all participants.

HACK SUMMIT 2025

TIMELINES



11:00 AM

Hackathon Start



01:00 PM

Lunch



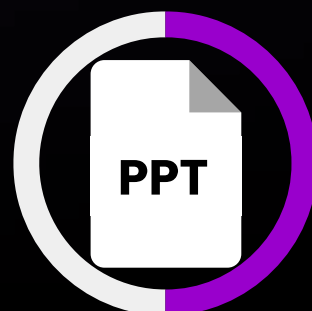
05:00 PM

Round 1 Evaluation



08:30 PM

Dinner



10:00 PM

PPT Presentation



11:00 PM

Round 2 Evaluation



07:00 AM

Breakfast



11:00 AM

Final Presentation



02:00 PM

Results

DAY 1

DAY 2

CONTACT US

Have questions? Need assistance?
We're here to help you every step of the way!

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EARLY BIRD PASSES:

Click on the texts below to buy a **Premium Pass**, or
register yourself for HackSummit'25

InnoV8rix

HackSummit'25

Early bird pass will be closed on May 3rd. Fill them out fast!

STAY CONNECTED:



Join our official WhatsApp
group for event updates,
announcements, and
important information